



WVIZ/PBS BROADCAST SCHEDULE

Monday-Friday 4-4:30 p.m.

Week of:	Monday	Tuesday	Wednesday	Thursday	Friday
3/23/09	111	312	510	114	408
3/30/09	607	608	302	207	605
4/6/09	301	308	609	506	214
4/13/09	501	120	309	310	401
4/20/09	404	701	702	XX	XX
4/27/09	601	205	603	503	109
5/4/09	702	206	122	606	703
5/11/09	604	602	202	704	125
5/18/09	307	504	701	209	610
5/25/09	126	702	410	123	507

CYBERCHASE – the only math-based series on American television – aims to improve kids’ problem-solving and math skills through thrilling cyberescapades driven by different math concepts. **CYBERCHASE** launches a new seventh-season *Weather Watchers* initiative in April that brings climate issues front and center with new episodes, a challenging new online game, and rich outreach activities. On hand to lend her weather wisdom is NBC meteorologist Janice Huff, who will voice the cartoon character of Stormy Gale and also appear as herself in two **CYBERCHASE For Real** segments. (Educational off-air recording rights for teachers: one year each broadcast.)

Since its premiere on PBS KIDS in 2002, the award-winning math mystery cartoon **CYBERCHASE** has used humor, action and adventure to get kids excited – and confident – about math and problem-solving activities. Independent studies have found that **CYBERCHASE** continues to succeed in its mission – nationwide, kids of different ages, genders and ethnicities show more positive attitudes toward math and greater confidence in problem-solving after watching **CYBERCHASE** regularly. A **CYBERCHASE** teacher’s guide, activities, program descriptions, and much more are available at pbskidsgo.org/cyberchase.

Schedule subject to change.

Call Educational Services at 216-916-6352 for an updated schedule.

Program Titles:

#101	Lost My Marbles (Navigation)	#105	Sensible Flats (Area)
#102	Castleblanca (Finding Meaning from Data)	#106	Zeus on the Loose (Fractions)
#103	R-Fair-City (Probability and Chance)	#107	The Poddleville Case (Patterns)
#104	Snow Day To Be Exact (Estimation)	#108	And They Counted Happily Ever After (Number Sense)
		#109	Clock Like an Egyptian (Timekeeping)
		#110	The Secrets of Symmetria (Symmetry)

- #111 **A Day at The Spa** (Combinations)
 #112 **Of All the Luck** (Logic)
 #113 **Eureeka!** (2- & 3-D Geometry)
 #114 **Cool It** (Liquid Volume)
 #115 **Find Those Gleamers!**
 (Algebraic Variables)
 #116 **Codename: Icky** (Codes)
 #117 **Return to Sensible Flats** (Line Graphs)
 #118 **Problem Solving in Shangri-La**
 (Problem Solving)
 #119 **Send in the Clones** (Multiplication)
 #120 **Trading Places** (Money)
 #121 **Less Than Zero** (Negative Numbers)
 #122 **Model Behavior** (Using Models)
 #123 **Fortress of Attitude** (Linear Measurement)
 #124 **Size Me Up** (Scale and Size)
 #125 **A Battle of Equals** (Balancing Equations)
 #126 **Out of Sync** (Patterns in Music)
 #201 **Hugs & Witches** (Data Clusters)
 #202 **Totally Rad** (Perimeter/Area)
 #203 **Harry Hippo & the Mean Green**
 (Fractions-Equivalence)
 #204 **True Colors** (Counter Examples)
 #205 **All the Right Angles**
 (Angle Measurement)
 #206 **Mother's Day** (Decimals)
 #207 **The Eye of Rom** (Inverse Operations)
 #208 **Whale of a Tale** (Ballpark Estimation)
 #209 **Double Trouble** (Growth by Doubling)
 #210 **Raising the Bar** (Graphs)
 #211 **The Wedding Scammer**
 (Problem Solving)
 #212 **The Guilty Party** (Geometry)
 #213 **A Time to Cook** (Measurement)
 #214 **Trick or Treat** (Algebra)
 #301 **EcoHaven CSE** (Body Math)
 #302 **The Borg of the Ring** (Circles)
 #303 **A World Without Zero** (Zero)
 #304 **A Piece of the Action** (Per Cent)
 #305 **The Creech Who Would Be Crowned**
 (Direction and Distance)
 #306 **The Grapes of Plath**
 (Topic: High-Low Estimation)
 #307 **A Perfect Fit** (Tessellations)
 #308 **Be Reasonable** (Deductive Reasoning)
 #309 **The Snelfu Snafu Part 1** (Saving Money)
 #310 **The Snelfu Snafu Part 2**
 (Spending Money)
 #311 **Shari Spotter and the Cosmic Crumpets**
 (Mixed-Number Fractions)
 #312 **Starlight Night** (Finding a Simpler Case)
 #401 **A Balancing Act** (Budgeting Money)
 #402 **The Icky Factor** (Factoring)
 #403 **Penguin Tears** (Bouncing)
 #404 **Past Perfect Prediction**
 (Predicting from Data)
 #405 **Measure for Measure**
 (Choosing Units of Measure)
 #406 **A Change of Art**
 (Interpreting Change in Line Graphs)
 #407 **The Case of the Missing Memory**
 (Missing Information)
 #408 **A Crinkle in Time** (Gears)
 #409 **A Broom of One's Own**
 (Time/Distance/Speed)
 #410 **A Tikiville Turkey Day**
 (Patterns in Nature)
 #501 **The Halloween Howl** (Division)
 #502 **A Clean Sweep**
 (Inventions 1: Persistence)
 #503 **Designing Mr. Perfect**
 (Inventions 2: Design for Function)
 #504 **Ecohaven Ooze**
 (Inventions 3: Testing with Models)
 #505 **The Fairy Borg Father**
 (Inventions 4: Refine and Optimize)
 #506 **The Flying Parallinis** (Parallelograms)
 #507 **Crystal Clear** (Math in Nature: Crystals)
 #508 **Inside Hacker** (Robotic Reasoning)
 #509 **On the Line** (Properties of a Line)
 #510 **A Fraction of a Chance** (Fractions 101)
 #601 **Digit's B-Day Surprise**
 (Reading a Thermometer)
 #602 **When Penguins Fly**
 (Population Sampling)
 #603 **Unhappily Ever After**
 (Builders' Math: Measurement, Geography)
 #604 **Escape from Merlin's Maze**
 (Builders' Math: Algebraic Thinking)
 #605 **Step by Step** (Builders' Math: Multi-Step
 Problem Solving)
 #606 **Team Spirit**
 (Math & Sports: Numbers and Operations)
 #607 **Jimaya Jam**
 (Math & Sports: Representation)
 #608 **A Perfect Score**
 (Math & Sports: Number and Operations)
 #609 **Chaos as Usual**
 (Math & Sports: Data Collection)
 #610 **Spheres of Spheres**
 (Diameter/Circumference Ratio)
 #701 **Gone with the Fog**
 #702 **The Emperor Has Snow Clothes**
 #703 **The X-Factor**
 #704 **Blowin' in the Wind**
 #705 **Father's Day**